

# Module 10.2: The Basics of Modular Arithmetic

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- This is a practice workbook for the basics of modular arithmetic.
- There is a with-answers version, and a without-answers version.
- In the with-answers version of this workbook, the black ink represents the question, and the [blue ink](#) represents the answer.

## Problem 10-2-1

Please compute the following:

- What is  $(8)(7) \bmod 11$ ?
- What is  $(9)(11) \bmod 25$ ?
- What is  $(14)(13) \bmod 17$ ?

## Problem 10-2-2

Please compute the following:

- What is  $7(9) + 3 \bmod 11$ ?
- What is  $8(17) - 5 \bmod 25$ ?
- What is  $5(9) - 11 \bmod 17$ ?

## Problem 10-2-3

Please evaluate the following functions:

- Evaluate  $h(x) \equiv 9x + 4 \bmod 17$  at  $x = 11$ .
- Evaluate  $f(x) \equiv 2x + 5 \bmod 11$  at  $x = 4$ .
- Evaluate  $g(x) \equiv 17x + 19 \bmod 25$  at  $x = 5$ .

## The Affine Cipher

The following is a bijection between the letters of the English alphabet and the integers modulo 26.

$A \leftrightarrow 0$	$B \leftrightarrow 1$	$C \leftrightarrow 2$	$D \leftrightarrow 3$
$E \leftrightarrow 4$	$F \leftrightarrow 5$	$G \leftrightarrow 6$	$H \leftrightarrow 7$
$I \leftrightarrow 8$	$J \leftrightarrow 9$	$K \leftrightarrow 10$	$L \leftrightarrow 11$
$M \leftrightarrow 12$	$N \leftrightarrow 13$	$O \leftrightarrow 14$	$P \leftrightarrow 15$
$Q \leftrightarrow 16$	$R \leftrightarrow 17$	$S \leftrightarrow 18$	$T \leftrightarrow 19$
$U \leftrightarrow 20$	$V \leftrightarrow 21$	$W \leftrightarrow 22$	$X \leftrightarrow 23$
	$Y \leftrightarrow 24$	$Z \leftrightarrow 25$	

We can define the affine cipher as follows. First, change the letters to numbers (as shown above). Second, put the number into a function, such as  $c = f(p) = 17p + 19 \pmod{26}$ . Third, change the output of that function back into a letter (as shown above).

Of course, there are many possible functions of the form  $c = f(p) = mp + b \pmod{26}$ . As you might have guessed,  $p$  represents the plaintext and  $c$  represents the ciphertext.

**Note:** The affine cipher is a toy cipher meant to train us in cryptography. It is less secure than the secret-decoder ring in a cracker-jack box. Never use the affine cipher in practice, in the real world.

### Problem 10-2-4

Using the table given above, please attempt the following encryptions. (We are working mod 26 in all cases.)

- Using  $f(p) = 17p + 19$ , encrypt FROG.
- Using  $f(p) = 17p + 19$ , encrypt BEER.
- Using  $f(p) = 11p + 14 \pmod{26}$ , how would you encrypt “STATS”?

### Problem 10-2-5

Now that we’ve practiced encrypting with the affine cipher, let’s practice decrypting. (Again, we are working mod 26 in all cases.)

- Using the decryption function  $p = g(c) = 21c + 8 \pmod{26}$ , how would you decrypt “BEQ”?
- Using  $p = g(c) = 23c + 5$ , how would you decrypt AWXR?
- Using  $p = g(c) = 23c + 5$ , how would you decrypt KJJW?

## Problem 10-2-6

Let's continue with the affine cipher.

You've received two ciphertext messages. The decryption function is  $c = g(p) = 19p + 17 \pmod{26}$ .

- Decrypt the ciphertext "XTIWWIV."
- Decrypt the ciphertext "VABVILVL."

## Problem 10-2-7

We are still continuing with the affine cipher.

- Using  $c = f(p) = 13p + 3$ , encrypt "BEERS."
- Using  $c = f(p) = 13p + 3$ , encrypt "BOATS."
- Based on your answer to the first two subproblems, do you think  $f(p) = 13p + 3$  is a good encryption function?
- Based on your answer to the first two subproblems, do you think  $f(p) = 13p + 3$  is injective?

## Problem 10-2-8

Suppose that Alice makes a physical device to carry out the affine cipher, using  $c = f(p) = 15p + 9 \pmod{26}$ . Of course, she has to keep the function secret, otherwise anyone can figure out what her plaintexts are. She decides to give a demo.

- Bob tells her to encrypt "AAABC." What is the ciphertext?
- If Alice tells Bob what that ciphertext is, how will that enable Bob to determine Alice's encryption function?